

David Gaylard 1st Place The Southampton GT 2023 – Astra Militarum

== Born Soldiers Arks of Omen == 0 CP, 1965 pts, 106 PL

HQ1: Cadian Command Squad: Cadian Commander (Commanding Authority, Laspistol, Power sword), Cadian Veterans (Cadian Veteran w/ Master-Vox (Laspistol, Master Vox), Cadian Veteran w/ Medi-pack (Lasgun, Medi-pack), Cadian Veteran w/ Regimental Standard (Lasgun and Regimental Standard (Lasgun, Regimental Standard)), Cadian Veteran w/ chainsword (Laspistol, Meltagun)), Commanding Authority, Ogryn Bodyguard (Ripper Gun, Slabshield), Relic: Finial of the Nemrodesh 1st, Stratagem: Officer Cadre, WT: Master Tactician [130 pts, 7 PL, -1 CP]

- Finial

- Redeploy

HQ2: Lord Solar Leontus: Commanding Authority, WT: Grand Strategist, Warlord [170 pts, 9 PL]

- 5+ gain CP

HQ3: Tank Commander: 2 Militarum Plasma Cannons (2xMilitarum Plasma Cannon), Commanding Authority, Executioner Plasma Cannon, Lascannon [185 pts, 10 PL]

HQ4: Death Korp Marshal - 35 pts

TR1: Cadian Shock Troops: 6xShock Trooper (Lasgun), Shock Trooper Sergeant (Drum-fed Autogun), Shock Trooper w/ Special Weapon (Meltagun), Shock Trooper w/ Special Weapon (Plasma gun), Shock Trooper w/ Vox-caster (Lasgun, Vox-Caster) [65 pts, 3 PL]

TR2: Cadian Shock Troops: 6xShock Trooper (Lasgun), Shock Trooper Sergeant (Drum-fed Autogun), Shock Trooper w/ Special Weapon (Meltagun), Shock Trooper w/ Special Weapon (Plasma gun), Shock Trooper w/ Vox-caster (Lasgun, Vox-Caster) [65 pts, 3 PL]

TR3: Cadian Shock Troops: 6xShock Trooper (Lasgun), Shock Trooper Sergeant (Drum-fed Autogun), Shock Trooper w/ Special Weapon (Meltagun), Shock Trooper w/ Special Weapon (Plasma gun), Shock Trooper w/ Vox-caster (Lasgun, Vox-Caster) [65 pts, 3 PL]

TR4: Cadian Shock Troops: 6xShock Trooper (Lasgun), Shock Trooper Sergeant (Drum-fed Autogun), Shock Trooper w/ Special Weapon (Meltagun), Shock Trooper w/ Special Weapon (Plasma gun), Shock Trooper w/ Vox-caster (Lasgun, Vox-Caster) [65 pts, 3 PL]

EL1: Kasrkin: Kasrkin Sargeant (Hot-shot Laspistol), 3xKasrkin w/ Hot-shot Lasgun (Hot-shot Lasgun), Kasrkin w/ Hot-shot Marksman Rifle (Hot-shot Marksman Rifle), 2xKasrkin w/ Special Weapon (Plasma gun), 2xKasrkin w/ Special Weapon (Hot-shot Volley Gun), Kasrkin w/ Vox-caster (Hot-shot Lasgun, Vox-Caster), Veteran Guerrillas [100 pts, 5 PL]

- Ignore cover within 18

EL2: Kasrkin: Brutal Strength, Kasrkin Sargeant (Hot-shot Laspistol, Relic: The Barbican's Key, Stratagem: Battlefield Bequest), 5xKasrkin w/ Hot-shot Lasgun (Hot-shot Lasgun), Kasrkin w/ Hot-shot Marksman Rifle (Hot-shot Marksman Rifle), 2xKasrkin w/ Special Weapon (Hot-shot Volley Gun), Kasrkin w/ Vox-caster (Hot-shot Lasgun, Vox-Caster) [100 pts, 5 PL, -1 CP]

- Barbican's key - ignore heavy pen

EL3: Kasrkin: Kasrkin Sargeant (Hot-shot Laspistol), 3xKasrkin w/ Hot-shot Lasgun (Hot-shot

Lasgun), Kasrkin w/ Hot-shot Marksman Rifle (Hot-shot Marksman Rifle), 2xKasrkin w/ Special Weapon (Plasma gun), 2xKasrkin w/ Special Weapon (Hot-shot Volley Gun), Kasrkin w/ Vox-caster (Hot-shot Lasgun, Vox-Caster), Mechanised Infantry [100 pts, 5 PL]
- mechanised Infantry

FA1: Armoured Sentinels: 3xArmoured Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw) [150 pts, 9 PL]

FA2: Armoured Sentinels: 3xArmoured Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw) [150 pts, 9 PL]

FA3: Scout Sentinels: Scout Sentinel (Militarum Plasma Cannon) [40 pts, 3 PL]

HS1: Heavy Weapons Squad: 3xHeavy Weapon Team (Mortar) [55 pts, 3 PL]

HS2: Heavy Weapons Squad: 3xHeavy Weapon Team (Mortar) [55 pts, 3 PL]

HS3: Heavy Weapons Squad: 3xHeavy Weapon Team (Mortar) [55 pts, 3 PL]

HS4: Lemman Russ Battle Tanks: Lemman Russ Battle Tank (2 Militarum Plasma Cannons (2xMilitarum Plasma Cannon), Executioner Plasma Cannon, Lascannon, Stat Damage (Leman Russ)) [175 pts, 9 PL]

HS5: Lemman Russ Battle Tanks: Lemman Russ Battle Tank (Executioner Plasma Cannon, Heavy flamer, Stat Damage (Leman Russ)) [155 pts, 9 PL]

DT1: Chimera: Chimera Heavy Flamer, Heavy Flamer (Heavy flamer) [85 pts, 5 PL]

2,000 points