

Florian Schmidt 2nd Place Münsterland GT 2 2023 – Adeptus Astartes - Iron Hands

Command Points: 6-1-1-1-1-1=1

Total cost: 2000 pts, 115 PL

Reinforcement Points: none pts

Number of Units: 19

Assassination: 10 points

Bring it Down: 4 points

No Prisoners: 14 points (total wounds: 129)

Abhor the Witch: 3 points

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== Iron Hands Successor (Custom Chapter, Master Artisans, Whirlwind of Rage) Arks of Omen == 0
CP, 2000 pts, 115 PL

HQ1: Librarian in Phobos Armour: 1) Blessing of the Machine God, 2. Lord of Deceit, 4) Psysteel
Armor, Smite, Stratagem: Hero of the Chapter [90 pts, 5 PL, -1 CP]

HQ2: Primaris Lieutenant: Neo-volkite pistol, Master-crafted power sword and Storm Shield,
Stratagem: Warlord Trait, Target Protocols, Warlord [65 pts, 5 PL, -1 CP]

TR1: Infiltrator Squad: Helix gauntlet, 4xInfiltrator, Infiltrator Sergeant [100 pts, 6 PL]

TR2: Infiltrator Squad: Helix gauntlet, 4xInfiltrator, Infiltrator Sergeant [100 pts, 6 PL]

TR3: Infiltrator Squad: Helix gauntlet, 4xInfiltrator, Infiltrator Sergeant [100 pts, 6 PL]

EL1: Relic Contemptor Dreadnought: Cyclone missile launcher, Merciless Logic, Stratagem: Hero of
the Chapter, Stratagem: March of the Ancients, 2xTwin volkite culverin [195 pts, 8 PL, -3 CP]

EL2: Scout Squad: 5xCamo cloak, Scout Sergeant (Combi-melta, Thunder hammer), Scout w/Heavy
weapon (Missile launcher), 3xScout w/Scout sniper rifle [60 pts, 4 PL]

EL3: Terminator Assault Squad: Assault Terminator Sergeant (Thunder Hammer & Storm Shield),
9xAssault Terminator w/THSS, Teleport Homer [330 pts, 18 PL]

FA1: Assault Squad: Jump Pack, Space Marine (Astartes Chainsword), Space Marine Sergeant
(Combat shield, Plasma Pistol, Thunder hammer), Space Marine w/Eviscerator (Bolt pistol), 2xSpace
Marine w/Special Weapon (Plasma Pistol & Chainsword (Astartes Chainsword, Plasma pistol)) [90 pts,
6 PL]

FA2: Land Speeders: Land Speeder (Multi-melta) [60 pts, 3 PL]

FA3: Suppressor Squad: 2xSuppressor, Suppressor Sergeant [90 pts, 5 PL]

HS1: Devastator Squad: Armorium Cherub, Devastator Marine Sergeant (Combi-melta, Thunder
hammer), 3xDevastator Marine w/Heavy Weapon (Grav-cannon), Devastator Marine w/Heavy Weapon
(Multi-melta) [125 pts, 8 PL]

HS2: Devastator Squad: Armorium Cherub, Devastator Marine Sergeant (Combi-melta, Thunder hammer), 3xDevastator Marine w/Heavy Weapon (Grav-cannon), Devastator Marine w/Heavy Weapon (Multi-melta) [125 pts, 8 PL]

HS3: Devastator Squad: Armorium Cherub, Devastator Marine Sergeant (Combi-melta, Thunder hammer), 3xDevastator Marine w/Heavy Weapon (Grav-cannon), Devastator Marine w/Heavy Weapon (Multi-melta) [125 pts, 8 PL]

HS4: Eliminator Squad: Bolt sniper rifle, Eliminator Sergeant (Instigator Bolt Carbine), 2xEliminators [75 pts, 4 PL]

HS5: Eliminator Squad: Bolt sniper rifle, Eliminator Sergeant (Instigator Bolt Carbine), 2xEliminators [75 pts, 4 PL]

HS6: Eliminator Squad: Bolt sniper rifle, Eliminator Sergeant (Instigator Bolt Carbine), 2xEliminators [75 pts, 4 PL]

DT1: Drop Pod: Storm bolter [70 pts, 4 PL]

DT2: Land Speeder Storm [50 pts, 3 PL]