Army Points: 2000 Reinforcement Points: 11 Number of Units / Killpoints: 13

Pre Game Stratagems: Relic, Relics of the Chaper x2, Hero of the Chapter x2 Starting Command Points: 3

Warlord & Trait: Azrael - No Trait Army Trait: Sons of the Lion

Chapter Tactics: Grim Resolve

HQ: Azrael [9PL, 140pts] (Warlord)

- - - Supreme Tactician (+2CP)

HQ: Ezeklel [7PL, 105pts]

- - - Psyker : Mind Worm, Righteous Repugnance, Engulfing Fear

HQ: Ravenwing Talonmaster [9PL, 160pts]

- - - Relic : Arbiter's Gaze (-1CP)

HQ: Interrogator Chaplain [7PL, 130pts] Jump Pack, Thunder Hammer

- - - Chapter Command : Master of Sanctity

- - - Litanies of Battle : Litany of Faith, Canticle of Hate

TR: 5 Infiltrator [6PL, 100pts] Helix Gauntlet

EL: 10 Deathwing Terminator [18PL, 330pts] 7 Thunder Hammer and Storm Shield, 2 Thunder Hammer, Storm Shield and Cyclone Missile Launcher, Sergeant with Thunder Hammer and Storm Shield, Watcher in the Dark

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EL Character: Ancient in Terminator Armour [7PL, 105pts]

- - - Chapter Command : Chapter Ancient

- - Hero of the Chapter : Rites of War (-1CP)
- - Relic of the Chapter : Pennant of Remembrance (-1CP)
- EL Character: Ravenwing Apothecary [6PL, 120pts] Astartes Grenade Launcher
- - Chapter Command : Chief Apothecary

--- Hero of the Chapter : Selfless Healer (-1CP)

- - - Relic of the Chapter : Reliquary of the Repentant (-1CP) EL Character: Acolyte [1PL, 10pts] Hot-Shot Lasgun

FA: Land Speeder Tornado [4PL, 70pts] Multi-Melta FA: Land Speeder Tornado [4PL, 70pts] Multi-Melta