

## Liam Herbert 2nd Place Warzone Wellington 2 2023 – Imperial Knights

Army points: 2000 pts  
Reinforcement points: 0 pts  
Number of units / kill points: 12  
Starting command points: 1CP  
Number of detachments: 2  
Detachment type: Arks of Omen / Super Heavy Auxiliary  
Warlord: Armiger Helverin (1 - Red)

Pregame stratagems used: Stratagem: Warlord Trait (x1), Revered Paragon (x1), Knight Baron (x1), Heirlooms of the Household (x2)

Warlord traits:

- Ion Bulwark (4++ vs shooting)
- Revered Knight (Fight first and start with +1 honour)
- Knight of Mars (Once per battle change one hit, wound, save, advance, or charge roll to a 6 - becomes once per player turn when virtuous)
- Blessed by the Sacrisans (Nat 6s to wound in shooting do a mortal in addition)

Relics:

- The Helm Dominatus (once per turn, make one bondsman given out permanent)
- The Bastard's Helm (+1 to wound + can give out bondsman for +1 to wound)

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Secondary objective information

No prisoners: 0  
Bring it down : 15  
Assassination: 10  
Abhor the witch: 0

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++ Arks of Omen Detachment (Imperium - Imperial Knights) [83 PL, 1,535pts, 2CP] ++

Chivalric Oath:

Oath: Defend the Realm (Extra CP per turn / Gain obsec for big knight and count as 8 models for Armigers)

Oath: Lay Low The Tyrants (Reroll one hit or wound roll per model activation / Once per battle round change one hit, wound, damage, save, or advance roll to a 6)

Questor Allegiance:

- Questor Mechanicus (big knight starts with +2 wounds and Armigers start with +1 wounds, heal 1 lost wound per turn)
- House Taranis (6+++ vs non-mortal wounds)

+ Elites +

Deamonhost [2 PL, 25pts]

+ Lord of War +

Knight Errant [25 PL, 475pts, -2CP]:

Exalted Court: Master Tactician

Martial Tradition: Machine Focus (Reroll a wound or damage roll)

Stratagem: Knight Baron - Ion Bulwark

Stratagem: Heirlooms of the Household - The Helm Dominatus

Weapon Selections: Questor Cognis Heavy Stubber, Reaper Chainsword

Armiger Helverins [8 PL, 155pts, -2CP]

1 - Armiger Helverin: Questor Cognis Heavy Stubber

Warlord, Character (Knight Lance)

Stratagem: Warlord Trait - Knight of Mars

Stratagem: Revered Paragon - Blessed by the Sacristans

Armiger Warglaives [16 PL, 300pts]

2 - Armiger Warglaive: Melta gun

3 - Armiger Warglaive: Melta gun

Armiger Warglaives [16 PL, 300pts]

4 - Armiger Warglaive: Melta gun

5 - Armiger Warglaive: Melta gun

Armiger Warglaives [8 PL, 300pts]

6 - Armiger Warglaive: Melta gun

7 - Armiger Warglaive: Melta gun

++ Super-Heavy Auxiliary Detachment (Imperium - Imperial Knights) [24 PL, 465pts, -1CP] ++

+ Lord of War +

Armiger Helverins [24 PL, 465pts, -1CP]:

Freeblade: Hunters of Beasts (+1 to hit monsters and vehicles, +1 damage vs titanic models, and gains +1 honour if a model with this ability kills something in the shooting phase and then a vehicle or monster is killed in the combat phase), Questor Imperialis

8 - Armiger Helverin: Questor Ironhail Heavy Stubber

Stratagem: Heirlooms of the Household - The Bastard's Helm

9 - Armiger Helverin: Questor Ironhail Heavy Stubber

10 - Armiger Helverin: Questor Ironhail Heavy Stubber

++ Total: [107 PL, 2,000pts, 1CP] ++