

Derek Glassman 3rd Place ForgeFire Open 2023 – Astra Militarum

Command Points: 6-1-1-1-1-1=1

Total cost: 2000 pts, 106 PL

Reinforcement Points: none pts

Number of Units: 14

Assassination: 10 points

Bring it Down: 15 points

No Prisoners: 4 points (total wounds: 42)

Abhor the Witch: 0 points

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== Born Soldiers Arks of Omen == 0 CP, 2000 pts, 106 PL

HQ1: Cadian Command Squad: Cadian Commander (Bolt pistol, Power sword), Cadian Veterans (Cadian Veteran w/ Master-Vox (Bolt pistol, Master Vox), Cadian Veteran w/ Medi-pack, Cadian Veteran w/ Regimental Standard (Lasgun and Regimental Standard), Cadian Veteran w/ chainsword (Laspistol, Plasma gun)), Relic: Finial of the Nemrodesh 1st, Stratagem: Officer Cadre, Stratagem: Relic, WT: Old Grudges [75 pts, 4 PL, -2 CP]

HQ2: Death Korps Marshal: Bolt pistol, Power sword, Stratagem: Officer Cadre, WT: Master Tactician [35 pts, 2 PL, -1 CP]

HQ3: Lord Solar Leontus: Stratagem: Warlord Trait, WT: Grand Strategist, Warlord [170 pts, 9 PL, -1 CP]

EL1: Kasrkin: Kasrkin Sargeant (Chainsword, Hot-shot Laspistol), 5xKasrkin w/ Hot-shot Lasgun, Kasrkin w/ Hot-shot Marksman Rifle (Hot-shot Marksman Rifle), 2xKasrkin w/ Special Weapon (Hot-shot Volley Gun), Kasrkin w/ Vox-caster (Hot-shot Lasgun, Vox-Caster), Veteran Guerrillas [100 pts, 5 PL]

EL2: Kasrkin: Brutal Strength, Kasrkin Sargeant (Chainsword, Hot-shot Laspistol, Relic: The Barbican's Key, Stratagem: Battlefield Bequest), 5xKasrkin w/ Hot-shot Lasgun, Kasrkin w/ Hot-shot Marksman Rifle (Hot-shot Marksman Rifle), 2xKasrkin w/ Special Weapon (Hot-shot Volley Gun), Kasrkin w/ Vox-caster (Hot-shot Lasgun, Vox-Caster) [100 pts, 5 PL, -1 CP]

EL3: Kasrkin: Heirloom Weapons, Kasrkin Sargeant (Chainsword, Hot-shot Laspistol), 3xKasrkin w/ Hot-shot Lasgun, Kasrkin w/ Hot-shot Marksman Rifle (Hot-shot Marksman Rifle), 2xKasrkin w/ Special Weapon (Hot-shot Volley Gun), 2xKasrkin w/ Special Weapon (Plasma gun), Kasrkin w/ Vox-caster (Hot-shot Lasgun, Vox-Caster) [100 pts, 5 PL]

FA1: Armoured Sentinels: 3xArmoured Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw) [150 pts, 9 PL]

FA2: Scout Sentinels: Scout Sentinel (Heavy Flamer) [40 pts, 3 PL]

FA3: Scout Sentinels: Scout Sentinel (Heavy Flamer) [40 pts, 3 PL]

HS1: Heavy Weapons Squad: 3xHeavy Weapon Team (Mortar) [55 pts, 3 PL]

HS2: Heavy Weapons Squad: 3xHeavy Weapon Team (Mortar) [55 pts, 3 PL]

HS3: Rogal Dorn Battle Tank: 2 Heavy Bolters, Armoured Tracks, Pulveriser Cannon, Oppressor Cannon and Co-axial Autocannon, Vaunted Praetorian [280 pts, 15 PL]

HS4: Rogal Dorn Battle Tank: 2 Heavy Bolters, Armoured Tracks, Meticulous Calibrator, Pulveriser Cannon, Oppressor Cannon and Co-axial Autocannon [285 pts, 15 PL]

LOW1: Banehammer: 2 Lascannons & 2 Twin Heavy Bolter Sponsons, 2 Twin Heavy Bolters, Knight of Piety, 2xLascannon [515 pts, 25 PL]