

## Michael Stewart 1st Place ValleyCon 2023 – Adeptus Astartes - Ultramarines

++ Arks of Omen Detachment (Imperium - Adeptus Astartes - Ultramarines) [118 PL, 1,999pts, 4CP] +  
+

+ Configuration +

**\*\*Chapter Selector\*\***: Emperor's Spears, Ultramarines Successor

- +1 to advance and charge
- exploding 6s to hit in melee

Arks of Omen Compulsory Type: Elites

Battle Size [6CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points)

Detachment Command Cost

Game Type: 5. Chapter Approved: Arks of Omen

+ HQ +

Primaris Chaplain [6 PL, 95pts, -2CP]: 1. Litany of Faith (Aura), 3. Exhortation of Rage, Absolver Bolt pistol, Chapter Command: Master of Sanctity, Crozius arcanum, Frag & Krak grenades, Litany of Hate (Aura), Seal of Oath, Stratagem: Hero of the Chapter, Stratagem: Relic, Wise Orator

- Wise Orator: Litanies on 2+
- Full hit rerolls
- +1 to wound in melee
- 5+ vs mortal wounds
- Seal of Oath: Pick a unit, reroll hits and wounds against the target when within 6" of the bearer

+ Troops +

Assault Intercessor Squad [5 PL, 85pts]

- . 4x Assault Intercessor: 4x Astartes Chainsword, 4x Frag & Krak grenades, 4x Heavy Bolt Pistol
- . Assault Intercessor Sgt: Frag & Krak grenades, Plasma pistol, Thunder hammer

Assault Intercessor Squad [5 PL, 85pts]

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Infiltrator Squad [6 PL, 100pts]: Helix gauntlet

- . 4x Infiltrator: 4x Bolt pistol, 4x Frag & Krak grenades, 4x Marksman bolt carbine
- . Infiltrator Sergeant: Bolt pistol, Frag & Krak grenades, Marksman bolt carbine

Infiltrator Squad [6 PL, 100pts]: Helix gauntlet

- . 4x Infiltrator: 4x Bolt pistol, 4x Frag & Krak grenades, 4x Marksman bolt carbine
- . Infiltrator Sergeant: Bolt pistol, Frag & Krak grenades, Marksman bolt carbine

+ Elites +

Aggressor Squad [12 PL, 150pts]: 4x Aggressor, Aggressor Sergeant

. Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher: 2x Auto Boltstorm Gauntlets, Fragstorm Grenade Launcher

Judiciar [5 PL, 75pts, -2CP]: Absolver Bolt pistol, Executioner Relic Blade, Frag & Krak grenades, Reliquary of Vengeance, Stratagem: Hero of the Chapter, Stratagem: Relic, Sentinel of the Veil

- Sentinel of the Veil: 6" Heroic Intervention, Always fights first

- Reliquary of Vengeance: Once per battle, start of fight phase, 6" aura of +1 attack

Relic Contemptor Dreadnought [8 PL, 170pts, -1CP]: 2x Twin volkite culverin

Scout Squad [4 PL, 60pts]: 5x Camo cloak

. Scout Sergeant: Combi-melta, Frag & Krak grenades, Thunder hammer

. Scout w/Heavy weapon: Bolt pistol, Frag & Krak grenades, Heavy bolter

. 3x Scout w/Scout sniper rifle: 3x Bolt pistol, 3x Frag & Krak grenades, 3x Scout sniper rifle

Vanguard Veteran Squad [7 PL, 152pts]: Jump Pack

. Vanguard Veteran: Frag & Krak grenades, Lightning Claw, Storm shield

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. Vanguard Veteran Sergeant: Frag & Krak grenades, Relic blade, Storm shield

Vanguard Veteran Squad [7 PL, 152pts]: Jump Pack

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. Vanguard Veteran Sergeant: Frag & Krak grenades, Relic blade, Storm shield

+ Fast Attack +

Land Speeder Tornadoes [4 PL, 70pts]

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+ Heavy Support +

Eradicator Squad [7 PL, 135pts]: Heavy melta rifle

. 2x Eradicator: 2x Bolt pistol

. Eradicator Sgt: Bolt pistol

Gladiator Reaper [10 PL, 150pts]: Auto Launchers, Icarus Rocket Pod, Ironhail Heavy Stubber, 2x Tempest bolter, Twin heavy onslaught gatling cannon

+ Dedicated Transport +

Land Speeder Storm [3 PL, 50pts]: Cerberus launcher, Heavy bolter

+ Lord of War +

Roboute Guilliman [19 PL, 300pts, 3CP]: Hand of Dominion, The Emperor's Sword, Warlord  
- 12" aura reroll 1s to hit, +1 to adv and chg and reroll morale

++ Total: [118 PL, 1,999pts, 4CP] ++