

Fabian Bader 1st Place Isarauen Frühjahrs cup 2023 – Astra Militarum

Command Points: 6-1-1-1-1-1=0

Total cost: 2000 pts, 116 PL

Reinforcement Points: none pts

Number of Units: 18

Assassination: 16 points

Bring it Down: 24 points

No Prisoners: 3 points (total wounds: 32)

Abhor the Witch: 3 points

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== Armoured Superiority (Swift as the Wind) Arks of Omen == 0 CP, 2000 pts, 116 PL

HQ1: Cadian Command Squad: Astropath (3. Psychic Barrier), Cadian Commander (Las pistol, Power sword), Cadian Veterans (Cadian Veteran w/ Master-Vox (Las pistol, Master Vox), Cadian Veteran w/ Medi-pack, Cadian Veteran w/ Regimental Standard (Las gun and Regimental Standard), Cadian Veteran w/ chainsword (Las pistol, Plasma gun)), Ogryn Bodyguard (Brute Shield, Ripper Gun), Relic: Finial of the Nemrodesh 1st, Stratagem: Imperial Commander's Armoury, Stratagem: Officer Cadre, WT: Master Tactician [165 pts, 9 PL, -2 CP]

HQ2: Death Korps Marshal: Bolt pistol, Power sword, Relic: Laurels of Command, Stratagem: Officer Cadre, Stratagem: Relic, WT: Superior Tactical Training (Prefectus Orders) [35 pts, 2 PL, -2 CP]

HQ3: Lord Solar Leontus: Stratagem: Warlord Trait, WT: Grand Strategist, Warlord [170 pts, 9 PL, -1 CP]

HQ4: Tank Commander: 2 Heavy Flamers (2xHeavy flamer), Armoured Tracks, Executioner Plasma Cannon, Heavy flamer [180 pts, 10 PL]

EL1: Combat Engineer Squad: 4xCombat Engineers (Engineer shotgun, Gas bombs), Engineer Watch Master (Engineer shotgun, Gas bombs) [40 pts, 2 PL]

EL2: Combat Engineer Squad: 4xCombat Engineers (Engineer shotgun, Gas bombs), Engineer Watch Master (Engineer shotgun, Gas bombs) [40 pts, 2 PL]

EL3: Kasrkin: Kasrkin Sergeant (Chainsword, Hot-shot Las pistol, Relic: The Barbican's Key, Stratagem: Battlefield Bequest), 3xKasrkin w/ Hot-shot Las gun, Kasrkin w/ Hot-shot Marksman Rifle (Hot-shot Marksman Rifle), 2xKasrkin w/ Special Weapon (Hot-shot Volley Gun), 2xKasrkin w/ Special Weapon (Plasma gun), Kasrkin w/ Vox-caster (Hot-shot Las gun, Vox-Caster), Mechanised Infantry [100 pts, 5 PL, -1 CP]

EL4: Sly Marbo [50 pts, 3 PL]

FA1: Armoured Sentinels: 2xArmoured Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw), Armoured Sentinel (Militarum Plasma Cannon) [145 pts, 9 PL]

FA2: Armoured Sentinels: 3xArmoured Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw) [150 pts, 9 PL]

FA3: Armoured Sentinels: 3xArmoured Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw) [150 pts, 9 PL]

FA4: Scout Sentinels: 3xScout Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw) [135 pts, 9 PL]

FA5: Scout Sentinels: 3xScout Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw) [135 pts, 9 PL]

FA6: Scout Sentinels: 3xScout Sentinel (Militarum Plasma Cannon, Sentinel Chainsaw) [135 pts, 9 PL]

HS1: Heavy Weapons Squad: 3xHeavy Weapon Team (Mortar) [55 pts, 3 PL]

HS2: Heavy Weapons Squad: 3xHeavy Weapon Team (Mortar) [55 pts, 3 PL]

HS3: Leman Russ Battle Tanks: Leman Russ Battle Tank (2 Heavy Flamers (2xHeavy flamer),
Armoured Tracks, Dozer Blade, Executioner Plasma Cannon, Heavy flamer) [170 pts, 9 PL]

DT1: Chimera: Armoured Tracks, Chimera Heavy Flamer, Heavy Flamer [90 pts, 5 PL]