Chris Clayton 2nd Place Dutch Masters GT 2023 - Tyranids

Command Points: 6-1-1-2=2 Total cost: 2000 pts, 97 PL Reinforcement Points: none pts

Number of Units: 10 Assassination: 10 points Bring it Down: 15 points

No Prisoners: 1 points (total wounds: 10)

Abhor the Witch: 5 points

== Adaptive (Behemoth) Arks of Omen == 0 CP, 2000 pts, 97 PL

Stratagems:

- Hive Predator (-2 CP)
- Rarefied Enhancements (-1 CP)

 $HQ1: Neurothrope: Power: \ Catalyst, \ Power: \ Onslaught, \ Power: \ Unstoppable \ Onslaught, \ Warlord \ Trait: \ Power: \ Warlord \ \ Warlord \ Warlord$

Direct Guidance [110 pts, 5 PL]

HQ2: Old One Eye: Stratagem: Warlord Trait, Warlord, Warlord Trait: Adaptive Biology [250 pts, 11

PL, -1 CP]

EL1: Lictor [70 pts, 4 PL]

EL2: Maleceptor: Adaptive Physiology: Enraged Reserves, Power: Neuroparasite, Power: Psychic

Scream, Power: Smite, Power: Unstoppable Onslaught [245 pts, 11 PL]

EL3: Pyrovores: Pyrovore [40 pts, 2 PL]

FA1: Mawloc: Biostatic Rattle [125 pts, 7 PL]

FA2: Parasite of Mortrex: Relic: Gestation Sac, Warlord Trait: Alien Cunning [80 pts, 4 PL]

HS1: Carnifexes: 3xCarnifex (Enhanced Senses, Heavy Venom Cannon, Two Carnifex Scything

Talons) [435 pts, 21 PL]

HS2: Exocrine: Adaptive Physiology: Dermic Symbiosis [225 pts, 11 PL] HS3: Screamer-Killers: 3xScreamer-Killer (Adrenal Glands) [420 pts, 21 PL]