

## Jofonz Bow 3rd Place Norcal Open GT 2024 – T'au Empire

Kauyon

### CHARACTERS

Cadre Fireblade (40 points)

- 1x Close combat weapon
- 1x Fireblade pulse rifle  
2x Gun Drone

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- 1x Close combat weapon
- 1x Fireblade pulse rifle  
2x Gun Drone

Commander in Crisis Battlesuit (95 points)

- Warlord
  - 1x Battlesuit fists
- 3x Cyclic ion blaster  
2x Shield Drone  
1x Shield Generator
- Enhancement: Exemplar of the Kauyon

Darkstrider (60 points)

- 1x Close combat weapon
- 1x Shade

### BATTLELINE

Breacher Team (90 points)

- 1x Support turret missile system
  - 1x Breacher Fire Warrior Shas'ui
  - 1x Close combat weapon
- 1x Guardian Drone  
1x Gun Drone  
1x Pulse blaster  
1x Pulse pistol
- 9x Breacher Fire Warrior
  - 9x Close combat weapon
- 9x Pulse blaster  
9x Pulse pistol

Breacher Team (90 points)

- 1x Support turret missile system
- 1x Breacher Fire Warrior Shas'ui
- 1x Close combat weapon

1x Guardian Drone  
1x Gun Drone  
1x Pulse blaster  
1x Pulse pistol  
• 9x Breacher Fire Warrior  
• 9x Close combat weapon  
9x Pulse blaster  
9x Pulse pistol

## DEDICATED TRANSPORTS

Devilfish (75 points)  
• 1x Accelerator burst cannon  
1x Armoured hull  
2x Seeker missile  
2x Twin pulse carbine

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• 1x Accelerator burst cannon  
1x Armoured hull  
2x Seeker missile  
2x Twin pulse carbine

## OTHER DATASHEETS

Crisis Battlesuits (200 points)  
• 1x Crisis Shas'vre  
• 1x Battlesuit fists  
3x Cyclic ion blaster  
2x Shield Drone  
1x Shield Generator  
• 2x Crisis Shas'ui  
• 2x Battlesuit fists  
6x Cyclic ion blaster  
4x Shield Drone  
2x Shield Generator

Hammerhead Gunship (130 points)  
• 2x Accelerator burst cannon  
1x Armoured hull  
1x Railgun  
2x Seeker missile

Hammerhead Gunship (130 points)  
• 2x Accelerator burst cannon  
1x Armoured hull  
1x Railgun

2x Seeker missile

Kroot Carnivores (55 points)

- 10x Kroot Carnivore
- 10x Kroot rifle

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- 10x Kroot rifle

Piranha (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster  
2x Seeker missile  
2x Twin pulse carbine

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- 1x Armoured hull
- 1x Piranha fusion blaster  
2x Seeker missile  
2x Twin pulse carbine

Riptide Battlesuit (165 points)

- 1x Ion accelerator
- 2x Missile Drone  
1x Riptide fists  
1x Twin fusion blaster

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- 1x Ion accelerator
- 2x Missile Drone  
1x Riptide fists  
1x Twin fusion blaster

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vre
  - 1x Battlesuit Support System
- 1x Battlesuit fists  
1x Burst cannon  
1x Gun Drone  
1x Homing Beacon  
1x Marker Drone
- 2x Stealth Shas'ui
  - 2x Battlesuit fists
- 2x Burst cannon

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vre
- 1x Battlesuit Support System

1x Battlesuit fists  
1x Burst cannon  
1x Gun Drone  
1x Homing Beacon  
1x Marker Drone  
• 2x Stealth Shas'ui  
• 2x Battlesuit fists  
2x Burst cannon

Tetras (80 points)  
• 2x Tetra  
• 2x Close combat weapons  
4x Pulse rifle

Tetras (80 points)  
• 2x Tetra  
• 2x Close combat weapons  
4x Pulse rifle

Tetras (80 points)  
• 2x Tetra  
• 2x Close combat weapons  
4x Pulse rifle

Vespid Stingwings (65 points)  
• 1x Vespid Strain Leader  
• 1x Neutron blaster  
1x Stingwing claws  
• 4x Vespid Stingwing  
• 4x Neutron blaster  
4x Stingwing claws