

Nathan Chow 3rd Place The Deck Box Masters 2024 – Astra Militarum

Sons of Sanguinius

CHARACTERS

Captain (80 points)

- 1x Plasma pistol
- 1x Power fist

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- 1x Plasma pistol
- 1x Power fist

Lemartes (110 points)

- Warlord
 - 1x Bolt Pistol
- 1x The Blood Crozius

Sanguinary Priest with Jump Pack (100 points)

- 1x Astartes chainsword
- 1x Bolt Pistol
- Enhancement: Icon of the Angel

BATTLELINE

Assault Intercessor Squad (75 points)

- 1x Assault Intercessor Sergeant
 - 1x Plasma pistol
- 1x Thunder hammer
- 4x Assault Intercessor
 - 4x Astartes chainsword
- 4x Heavy bolt pistol

Assault Intercessor Squad (75 points)

- 1x Assault Intercessor Sergeant
 - 1x Plasma pistol
- 1x Thunder hammer
- 4x Assault Intercessor
 - 4x Astartes chainsword
- 4x Heavy bolt pistol

OTHER DATASHEETS

Assault Intercessors with Jump Packs (85 points)

- 1x Assault Intercessor Sergeant with Jump Pack

- 1x Plasma pistol
- 1x Power fist
- 4x Assault Intercessors with Jump Packs
- 4x Astartes chainsword
- 3x Heavy bolt pistol
- 1x Plasma pistol

Assault Intercessors with Jump Packs (85 points)

- 1x Assault Intercessor Sergeant with Jump Pack
- 1x Plasma pistol
- 1x Power fist
- 4x Assault Intercessors with Jump Packs
- 4x Astartes chainsword
- 3x Heavy bolt pistol
- 1x Plasma pistol

Assault Intercessors with Jump Packs (85 points)

- 1x Assault Intercessor Sergeant with Jump Pack
- 1x Plasma pistol
- 1x Power fist
- 4x Assault Intercessors with Jump Packs
- 4x Astartes chainsword
- 3x Heavy bolt pistol
- 1x Plasma pistol

Death Company Marines with Jump Packs (130 points)

- 5x Death Company Marine with Jump Pack
- 5x Inferno pistol
- 5x Power fist

Death Company Marines with Jump Packs (260 points)

- 10x Death Company Marine with Jump Pack
- 10x Inferno pistol
- 10x Power fist

Death Company Marines with Jump Packs (130 points)

- 5x Death Company Marine with Jump Pack
- 5x Inferno pistol
- 5x Power fist

Infiltrator Squad (100 points)

- 1x Infiltrator Sergeant
- 1x Bolt pistol
- 1x Close combat weapon
- 1x Marksman bolt carbine
- 4x Infiltrator
- 4x Bolt pistol
- 4x Close combat weapon
- 4x Marksman bolt carbine

Land Raider Redeemer (260 points)

- 1x Armoured tracks
- 2x Flamestorm cannon
1x Hunter-killer missile
1x Multi-melta
1x Storm bolter
1x Twin assault cannon

Scout Squad (65 points)

- 1x Scout Sergeant
 - 1x Astartes chainsword
- 1x Bolt pistol
1x Close combat weapon
- 4x Scout
 - 1x Astartes shotgun
- 4x Bolt pistol
1x Boltgun
4x Close combat weapon
1x Missile launcher
1x Scout sniper rifle

Scout Squad (65 points)

- 1x Scout Sergeant
 - 1x Astartes chainsword
- 1x Bolt pistol
1x Close combat weapon
- 4x Scout
 - 1x Astartes shotgun
- 4x Bolt pistol
1x Boltgun
4x Close combat weapon
1x Missile launcher
1x Scout sniper rifle

Vanguard Veteran Squad with Jump Packs (210 points)

- 1x Vanguard Veteran Sergeant with Jump Pack
 - 1x Storm Shield
- 1x Vanguard Veteran weapon
- 9x Vanguard Veteran with Jump Pack
 - 9x Storm Shield
- 9x Vanguard Veteran weapon