Paul McKelvey 1st Place Modhammer GT 2024 – T'au Empire

Kauyon

CHARACTERS

Commander Shadowsun (100 points)
• Warlord
• 1x Advanced Guardian Drone
1x Battlesuit fists
1x Command-link Drone (Aura)
1x Flechette launcher
2x High-energy fusion blaster
1x Light missile pod
1x Pulse pistol

Commander in Crisis Battlesuit (95 points)
• 1x Battlesuit fists
1x Cyclic ion blaster
3x Cyclic ion blaster
2x Shield Drone
• Enhancement: Exemplar of the Kauyon

Longstrike (140 points)
• 2x Accelerator burst cannon
1x Armoured hull
1x Railgun
2x Seeker missile

OTHER DATASHEETS

Broadside Battlesuits (90 points)
• 1x Crushing bulk
1x Heavy rail rifle
2x Missile Drone
1x Seeker missile
1x Twin plasma rifle

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• 1x Crushing bulk
1x Heavy rail rifle
2x Missile Drone
1x Seeker missile
1x Twin plasma rifle

Broadside Battlesuits (180 points)
• 1x Broadside Shas'vre

- 1x Crushing bulk
1x Heavy rail rifle
2x Missile Drone
1x Seeker missile
1x Twin plasma rifle
- 1x Broadside Shas'ui
- 1x Crushing bulk
1x Heavy rail rifle
2x Missile Drone
1x Seeker missile
1x Twin plasma rifle

Crisis Battlesuits (200 points)
- 1x Crisis Shas'vre
- 1x Battlesuit fists
1x Cyclic ion blaster
2x Cyclic ion blaster
2x Shield Drone
1x Shield Generator
- 2x Crisis Shas'ui
- 2x Battlesuit fists
2x Cyclic ion blaster
4x Cyclic ion blaster
4x Shield Drone
2x Shield Generator

Crisis Battlesuits (200 points)
- 1x Crisis Shas'vre
- 1x Battlesuit fists
1x Cyclic ion blaster
2x Cyclic ion blaster
2x Shield Drone
1x Shield Generator
- 2x Crisis Shas'ui
- 2x Battlesuit fists
2x Cyclic ion blaster
4x Cyclic ion blaster
4x Shield Drone
2x Shield Generator

Hammerhead Gunship (130 points)
- 2x Accelerator burst cannon
1x Armoured hull
1x Railgun
2x Seeker missile

Hammerhead Gunship (130 points)
- 2x Accelerator burst cannon
1x Armoured hull

1x Railgun
2x Seeker missile

Hammerhead Gunship (130 points)
• 1x Armoured hull
1x Ion cannon
2x Seeker missile
2x Twin smart missile system

Piranha (55 points)
• 1x Armoured hull
1x Piranha fusion blaster
2x Seeker missile
2x Twin pulse carbine

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1x Piranha fusion blaster
2x Seeker missile
2x Twin pulse carbine

Piranha (55 points)
• 1x Armoured hull
1x Piranha fusion blaster
2x Seeker missile
2x Twin pulse carbine

Stealth Battlesuits (60 points)
• 1x Stealth Shas'vre
• 1x Battlesuit Support System
1x Battlesuit fists
1x Fusion blaster
1x Gun Drone
1x Homing Beacon
1x Marker Drone
• 2x Stealth Shas'ui
• 2x Battlesuit fists
2x Burst cannon

Stealth Battlesuits (60 points)
• 1x Stealth Shas'vre
• 1x Battlesuit Support System
1x Battlesuit fists
1x Fusion blaster
1x Gun Drone
1x Homing Beacon
1x Marker Drone
• 2x Stealth Shas'ui
• 2x Battlesuit fists

2x Burst cannon

Tetras (80 points)
• 2x Tetra
• 2x Close combat weapons
4x Pulse rifle

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• 2x Tetra
• 2x Close combat weapons
4x Pulse rifle

Vespid Stingwings (65 points)
• 1x Vespid Strain Leader
• 1x Neutron blaster
1x Stingwing claws
• 4x Vespid Stingwing
• 4x Neutron blaster
4x Stingwing claws