

Pepe Andreu 2nd Place II Jugar x Jugar Homoludicus 2024 – Grey Knights

- + DETACHMENT: Teleport Strike Force
- + TOTAL ARMY POINTS: 1995pts
- +
- + WARLORD: Char3: Grand Master in Nemesis Dreadknight
- + ENHANCEMENT: Sigil of Exigence (on Char3: Grand Master in Nemesis Dreadknight)
- + NUMBER OF UNITS: 11
- + SECONDARY: - Bring It Down: 6x3 + 2x4 - Assassination: 5 Characters
- +++++

CHARACTER

1x Brotherhood Techmarine (70 pts)

- 1x Flamer
- 1x Omnissian Power Axe
- 1x Plasma Cutter
- 1x Servo-arms
- 1x Boltgun

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1x Grand Master in Nemesis Dreadknight (230 pts)

- 1x Nemesis Daemon Greathammer
- 1x Heavy Incinerator
- 1x Heavy Psycannon
- Warlord
- Sigil of Exigence (+30 pts)

1x Grand Master in Nemesis Dreadknight (200 pts)

- 1x Nemesis Daemon Greathammer
- 1x Heavy Incinerator
- 1x Heavy Psycannon

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BATTLELINE

5x Strike Squad (120 pts)

- 4x Grey Knight
- 4x Nemesis Force Weapon

- 4x Storm Bolter
- 1x Justicar
- 1x Nemesis Force Weapon
- 1x Storm Bolter

OTHER DATASHEETS

1x Grey Knights Land Raider Redeemer (260 pts)

- 1x Armoured tracks
- 2x Flamestorm Cannon
- 1x Hunter-killer Missile
- 1x Multi-melta
- 1x Storm Bolter
- 1x Twin Assault Cannon

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1x Nemesis Dreadknight (195 pts)

- 1x Nemesis Daemon Greathammer
- 1x Heavy Incinerator
- 1x Heavy Psycannon

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