## Dylan Cowan 3rd Place Risky Rollers - Calling the Banners 2024 - Blood Angels

Detachment: Sons of Sanguinius

Show/Hide Options: Agents of the Imperium are visible, Imperial Knights are visible, Legends are visible, Titans are visible, Unaligned Forces are visible, Unaligned Fortifications are visible

+ Epic Hero +

Lemartes [120pts]: Warlord

The Sanguinor [140pts]

+ Character +

Captain [80pts]

. Pistol and Melee Weapon: Plasma Pistol, Power Fist

Sanguinary Priest with Jump Pack [110pts]: Icon of the Angel

+ Battleline +

Assault Intercessor Squad [75pts]

- . Assault Intercessor Sergeant: Plasma Pistol, Power Fist
- . 4x Assault Intercessors: 4x Astartes Chainsword, 4x Heavy Bolt Pistol

Intercessor Squad [80pts]: Astartes Grenade Launcher

- . Intercessor Sergeant: Plasma Pistol, Power Fist
- . 4x Intercessors: 4x Bolt Pistol, 4x Bolt Rifle, 4x Close Combat Weapon

+ Infantry +

Assault Intercessors with Jump Packs [160pts]

- . Assault Intercessor Sergeant with Jump Pack: Plasma Pistol, Power Fist
- . 8x Assault Intercessors with Jump Pack: 8x Astartes Chainsword, 8x Heavy Bolt Pistol
- . Assault Intercessors with Jump Pack w/ Plasma Pistol

Assault Intercessors with Jump Packs [80pts]

- . Assault Intercessor Sergeant with Jump Pack: Plasma Pistol, Power Fist
- . 3x Assault Intercessors with Jump Pack: 3x Astartes Chainsword, 3x Heavy Bolt Pistol

. Assault Intercessors with Jump Pack w/ Plasma Pistol

Assault Intercessors with Jump Packs [80pts]

- . Assault Intercessor Sergeant with Jump Pack: Plasma Pistol, Power Fist
- . 3x Assault Intercessors with Jump Pack: 3x Astartes Chainsword, 3x Heavy Bolt Pistol
- . Assault Intercessors with Jump Pack w/ Plasma Pistol

## Death Company Marines [125pts]

- . Death Company Marine
- . . Melee and Pistol: Inferno Pistol, Power Fist
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## Death Company Marines with Jump Packs [280pts]

- . Death Company Marine
- . . Melee weapon and pistol: Inferno Pistol, Power Fist
- . Death Company Marine
- . . Melee weapon and pistol: Inferno Pistol, Power Fist
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- . . Melee weapon and pistol: Inferno Pistol, Power Fist

Death Company Marines with Jump Packs [140pts]

- . Death Company Marine
- . . Melee weapon and pistol: Inferno Pistol, Power Fist . Death Company Marine
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- . . Melee weapon and pistol: Inferno Pistol, Power Fist

Death Company Marines with Jump Packs [140pts]

- . Death Company Marine
- . . Melee weapon and pistol: Inferno Pistol, Power Fist . Death Company Marine
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- . . Melee weapon and pistol: Inferno Pistol, Power Fist

Scout Squad [65pts]

. Scout Sergeant: Boltgun

- . Scout w/ Heavy Weapon: Heavy Bolter
- . Scout w/ Scout Sniper Rifle
- . Scouts w/ Astartes Shotgun
- . Scouts w/ Combat Knife

## Scout Squad [65pts]

- . Scout Sergeant: Boltgun
- . Scout w/ Heavy Weapon: Heavy Bolter
- . Scout w/ Scout Sniper Rifle
- . Scouts w/ Astartes Shotgun
- . Scouts w/ Combat Knife
- + Vehicle +

Land Raider Redeemer [260pts]: Hunter Killer Missile, Multi-melta, Storm Bolter

++ Total: [2,000pts] ++