

Ed Watts 3rd Place THE BRISTOL SUPER MAJOR 2024 – Black Templars

Righteous Crusaders
Strike Force (2000 Points)

CHARACTERS

Castellan (100 Points)

- 1x Combi-weapon
- 1x Master-crafted power weapon
- Enhancements: Tännhauser's Bones

Chaplain Grimaldus (120 Points)

- 1x Chaplain Grimaldus
- 1x Artificer crozius
- 1x Plasma pistol
- 3x Cenobyte Servitor
- 3x Close combat weapon

High Marshal Helbrecht (120 Points)

- Warlord
- 1x Ferocity
- 1x Sword of the High Marshals

BATTLELINE

Primaris Crusader Squad (280 Points)

- 1x Primaris Sword Brother
- 1x Power weapon
- 1x Pyre pistol
- 11x Primaris Initiate
- 7x Astartes chainsword
- 11x Bolt pistol
- 11x Close combat weapon
- 7x Heavy bolt pistol
- 4x Heavy bolt pistol
- 4x Power fist
- 8x Primaris Neophyte
- 7x Astartes chainsword
- 7x Bolt pistol
- 1x Close combat weapon
- 1x Neophyte firearm

Primaris Crusader Squad (280 Points)

- 1x Primaris Sword Brother
- 1x Power weapon
- 1x Pyre pistol
- 11x Primaris Initiate
- 7x Astartes chainsword

1x Bolt pistol
1x Close combat weapon
7x Heavy bolt pistol
4x Heavy bolt pistol
4x Power fist
• 8x Primaris Neophyte
• 7x Astartes chainsword
7x Bolt pistol
1x Close combat weapon
1x Neophyte firearm

Tactical Squad (140 Points)

• 1x Tactical Sergeant
• 1x Close combat weapon
1x Combi-weapon
1x Power fist
• 8x Tactical Marine
• 8x Bolt pistol
7x Boltgun
8x Close combat weapon
1x Meltagun
• 1x Tactical Marine
• 1x Bolt pistol
1x Close combat weapon
1x Multi-melta

Tactical Squad (140 Points)

• 1x Tactical Sergeant
• 1x Close combat weapon
1x Combi-weapon
1x Power fist
• 8x Tactical Marine
• 8x Bolt pistol
7x Boltgun
8x Close combat weapon
1x Meltagun
• 1x Tactical Marine
• 1x Bolt pistol
1x Close combat weapon
1x Multi-melta

Tactical Squad (140 Points)

• 1x Tactical Sergeant
• 1x Close combat weapon
1x Combi-weapon
1x Power fist
• 8x Tactical Marine
• 8x Bolt pistol
7x Boltgun

8x Close combat weapon
1x Meltagun
• 1x Tactical Marine
• 1x Bolt pistol
1x Close combat weapon
1x Multi-melta

Tactical Squad (140 Points)

• 1x Tactical Sergeant
• 1x Close combat weapon
1x Combi-weapon
1x Power fist
• 8x Tactical Marine
• 8x Bolt pistol
7x Boltgun
8x Close combat weapon
1x Meltagun
• 1x Tactical Marine
• 1x Bolt pistol
1x Close combat weapon
1x Multi-melta

OTHER DATASHEETS

Assault Intercessors with Jump Packs (80 Points)

• 1x Assault Intercessor Sergeant with Jump Pack
• 1x Hand flamer
1x Power fist
• 4x Assault Intercessors with Jump Packs
• 4x Astartes chainsword
3x Heavy bolt pistol
1x Plasma pistol

Assault Intercessors with Jump Packs (80 Points)

• 1x Assault Intercessor Sergeant with Jump Pack
• 1x Hand flamer
1x Power fist
• 4x Assault Intercessors with Jump Packs
• 4x Astartes chainsword
3x Heavy bolt pistol
1x Plasma pistol

Incursor Squad (80 Points)

• 1x Incursor Sergeant
• 1x Bolt pistol
1x Oculus bolt carbine
1x Paired combat blades
• 4x Incursor
• 4x Bolt pistol

1x Haywire Mine
4x Oculus bolt carbine
4x Paired combat blades

Infiltrator Squad (100 Points)

- 1x Infiltrator Sergeant
- 1x Bolt pistol

1x Close combat weapon
1x Marksman bolt carbine

- 4x Infiltrator
- 4x Bolt pistol

4x Close combat weapon
4x Marksman bolt carbine

Scout Squad (65 Points)

- 1x Scout Sergeant
- 1x Astartes chainsword

1x Bolt pistol
1x Close combat weapon

- 4x Scout
- 2x Astartes shotgun

4x Bolt pistol
4x Close combat weapon
1x Missile launcher
1x Scout sniper rifle

Scout Squad (65 Points)

- 1x Scout Sergeant
- 1x Astartes chainsword

1x Bolt pistol
1x Close combat weapon

- 4x Scout
- 2x Astartes shotgun

4x Bolt pistol
4x Close combat weapon
1x Missile launcher
1x Scout sniper rifle

Scout Squad (65 Points)

- 1x Scout Sergeant
- 1x Astartes chainsword

1x Bolt pistol
1x Close combat weapon

- 4x Scout
- 2x Astartes shotgun

4x Bolt pistol
4x Close combat weapon
1x Missile launcher
1x Scout sniper rifle