

Mike Fuendling 3rd Place Fal-Con 2024 – Blood Angels

Sons of Sanguinius

CHARACTERS

Captain (80 points)

- 1x Bolt Pistol
- 1x Master-crafted bolter
1x Power fist

Captain with Jump Pack (85 points)

- 1x Plasma pistol
- 1x Power fist

Captain with Jump Pack (85 points)

- 1x Relic Shield
- 1x Thunder hammer

Judiciar (80 points)

- 1x Absolvor bolt pistol
- 1x Executioner relic blade
• Enhancement: Icon of the Angel

Lemartes (120 points)

- Warlord
 - 1x Bolt Pistol
- 1x The Blood Crozius

OTHER DATASHEETS

Assault Intercessors with Jump Packs (160 points)

- 1x Assault Intercessor Sergeant with Jump Pack
 - 1x Plasma pistol
- 1x Power fist
• 9x Assault Intercessors with Jump Packs
• 9x Astartes chainsword
7x Heavy bolt pistol
2x Plasma pistol

Assault Intercessors with Jump Packs (160 points)

- 1x Assault Intercessor Sergeant with Jump Pack
 - 1x Plasma pistol
- 1x Power fist
• 9x Assault Intercessors with Jump Packs
• 9x Astartes chainsword
7x Heavy bolt pistol

2x Plasma pistol

Assault Intercessors with Jump Packs (80 points)

- 1x Assault Intercessor Sergeant with Jump Pack
- 1x Plasma pistol
- 1x Power fist
- 4x Assault Intercessors with Jump Packs
- 4x Astartes chainsword
- 3x Heavy bolt pistol
- 1x Plasma pistol

Bladeguard Veteran Squad (180 points)

- 1x Bladeguard Veteran Sergeant
- 1x Master-crafted power weapon
- 1x Plasma pistol
- 5x Bladeguard Veteran
- 5x Heavy bolt pistol
- 5x Master-crafted power weapon

Company Heroes (95 points)

- 1x Ancient
- 1x Bolt pistol
- 1x Bolt rifle
- 1x Close combat weapon
- 1x Company Champion
- 1x Bolt pistol
- 1x Master-crafted power weapon
- 2x Company Veteran
- 2x Bolt pistol
- 2x Close combat weapon
- 1x Master-crafted bolt rifle
- 1x Master-crafted heavy bolter

Death Company Marines with Jump Packs (280 points)

- 10x Death Company Marine with Jump Pack
- 10x Inferno pistol
- 10x Power fist

Infiltrator Squad (100 points)

- 1x Infiltrator Sergeant
- 1x Bolt pistol
- 1x Close combat weapon
- 1x Marksman bolt carbine
- 4x Infiltrator
- 4x Bolt pistol
- 4x Close combat weapon
- 1x Helix Gauntlet
- 1x Infiltrator Comms Array
- 4x Marksman bolt carbine

Infiltrator Squad (100 points)

- 1x Infiltrator Sergeant
- 1x Bolt pistol
- 1x Close combat weapon
- 1x Marksman bolt carbine
- 4x Infiltrator
- 4x Bolt pistol
- 4x Close combat weapon
- 1x Helix Gauntlet
- 1x Infiltrator Comms Array
- 4x Marksman bolt carbine

Land Raider Redeemer (260 points)

- 1x Armoured tracks
- 2x Flamestorm cannon
- 1x Hunter-killer missile
- 1x Multi-melta
- 1x Storm bolter
- 1x Twin assault cannon

Scout Squad (65 points)

- 1x Scout Sergeant
- 1x Astartes chainsword
- 1x Bolt pistol
- 1x Close combat weapon
- 4x Scout
- 1x Astartes shotgun
- 4x Bolt pistol
- 4x Close combat weapon
- 1x Combat knife
- 1x Missile launcher
- 1x Scout sniper rifle

Scout Squad (65 points)

- 1x Scout Sergeant
- 1x Astartes chainsword
- 1x Bolt pistol
- 1x Close combat weapon
- 4x Scout
- 1x Astartes shotgun
- 4x Bolt pistol
- 4x Close combat weapon
- 1x Combat knife
- 1x Missile launcher
- 1x Scout sniper rifle