

Oliver Smith 3rd Place The Battle For Middle Wisko GT 2024 – T'au Empire

Mont'ka

CHARACTERS

Cadre Fireblade (75 points)

- 1x Close combat weapon
- 1x Fireblade pulse rifle
- 2x Gun Drone
- Enhancement: Strike Swiftly

Cadre Fireblade (50 points)

- 1x Close combat weapon
- 1x Fireblade pulse rifle
- 2x Gun Drone

Darkstrider (60 points)

- Warlord
- 1x Close combat weapon
- 1x Shade

BATTLELINE

Breacher Team (100 points)

- 1x Support turret
- 1x Breacher Fire Warrior Shas'ui
- 1x Close combat weapon
- 1x Guardian Drone
- 1x Gun Drone
- 1x Pulse blaster
- 1x Pulse pistol
- 9x Breacher Fire Warrior
- 9x Close combat weapon
- 9x Pulse blaster
- 9x Pulse pistol

Breacher Team (100 points)

- 1x Support turret
- 1x Breacher Fire Warrior Shas'ui
- 1x Close combat weapon
- 1x Guardian Drone
- 1x Gun Drone
- 1x Pulse blaster
- 1x Pulse pistol
- 9x Breacher Fire Warrior
- 9x Close combat weapon

9x Pulse blaster
9x Pulse pistol

DEDICATED TRANSPORTS

Devilfish (85 points)

- 1x Accelerator burst cannon
- 1x Armoured hull
2x Seeker missile
2x Smart missile system

Devilfish (85 points)

- 1x Accelerator burst cannon
- 1x Armoured hull
2x Seeker missile
2x Smart missile system

Devilfish (85 points)

- 1x Accelerator burst cannon
- 1x Armoured hull
2x Seeker missile
2x Smart missile system

OTHER DATASHEETS

Hammerhead Gunship (130 points)

- 1x Armoured hull
- 1x Ion cannon
2x Twin smart missile system

Hammerhead Gunship (130 points)

- 1x Armoured hull
- 1x Ion cannon
2x Twin smart missile system

Pathfinder Team (90 points)

- 1x Pathfinder Shas'ui
 - 1x Close combat weapon
- 1x Grav-inhibitor Drone
2x Gun Drone
1x Pulse carbine
1x Pulse pistol
1x Semi-automatic grenade launcher
- 9x Pathfinder
 - 9x Close combat weapon
- 3x Ion rifle
6x Pulse carbine

9x Pulse pistol

Pathfinder Team (90 points)

- 1x Pathfinder Shas'ui
- 1x Close combat weapon
- 1x Grav-inhibitor Drone
- 2x Gun Drone
- 1x Pulse carbine
- 1x Pulse pistol
- 1x Semi-automatic grenade launcher
- 9x Pathfinder
- 9x Close combat weapon
- 3x Ion rifle
- 6x Pulse carbine
- 9x Pulse pistol

Pathfinder Team (90 points)

- 1x Pathfinder Shas'ui
- 1x Close combat weapon
- 2x Gun Drone
- 1x Pulse carbine
- 1x Pulse pistol
- 1x Recon Drone
- 1x Semi-automatic grenade launcher
- 9x Pathfinder
- 9x Close combat weapon
- 3x Ion rifle
- 6x Pulse carbine
- 9x Pulse pistol

Piranhas (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Piranhas (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Piranhas (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Riptide Battlesuit (180 points)

- 1x Ion accelerator
- 2x Missile Drone
- 1x Riptide fists
- 1x Twin smart missile system

Riptide Battlesuit (180 points)

- 1x Ion accelerator
- 2x Missile Drone
- 1x Riptide fists
- 1x Twin smart missile system

Riptide Battlesuit (180 points)

- 1x Ion accelerator
- 2x Missile Drone
- 1x Riptide fists
- 1x Twin smart missile system

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vre
- 1x Battlesuit Support System
- 1x Battlesuit fists
- 1x Fusion blaster
- 1x Homing Beacon
- 1x Marker Drone
- 1x Shield Drone
- 2x Stealth Shas'ui
- 2x Battlesuit fists
- 2x Burst cannon

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vre
- 1x Battlesuit Support System
- 1x Battlesuit fists
- 1x Fusion blaster
- 1x Homing Beacon
- 1x Marker Drone
- 1x Shield Drone
- 2x Stealth Shas'ui
- 2x Battlesuit fists
- 2x Burst cannon