

Kevin Lieb 1st Place The Portal Summer GT 2024 – T'au Empire

Mont'ka

CHARACTERS

Cadre Fireblade (50 points)

- 1x Close combat weapon
- 1x Fireblade pulse rifle
- 2x Gun Drone

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- 1x Close combat weapon
- 1x Fireblade pulse rifle
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Cadre Fireblade (75 points)

- 1x Close combat weapon
- 1x Fireblade pulse rifle
- 2x Gun Drone
- Enhancement: Strike Swiftly

Ethereal (70 points)

- Warlord
- 1x Honour stave
- Enhancement: Coordinated Exploitation

BATTLELINE

Breacher Team (100 points)

- 1x Support turret
- 1x Breacher Fire Warrior Shas'ui
- 1x Close combat weapon
- 1x Guardian Drone
- 1x Gun Drone
- 1x Pulse blaster
- 1x Pulse pistol
- 9x Breacher Fire Warrior
- 9x Close combat weapon
- 9x Pulse blaster
- 9x Pulse pistol

Breacher Team (100 points)

- 1x Support turret
- 1x Breacher Fire Warrior Shas'ui
- 1x Close combat weapon
- 1x Guardian Drone

1x Gun Drone
1x Pulse blaster
1x Pulse pistol
• 9x Breacher Fire Warrior
• 9x Close combat weapon
9x Pulse blaster
9x Pulse pistol

Breacher Team (100 points)

• 1x Support turret
• 1x Breacher Fire Warrior Shas'ui
• 1x Close combat weapon
1x Guardian Drone
1x Gun Drone
1x Pulse blaster
1x Pulse pistol
• 9x Breacher Fire Warrior
• 9x Close combat weapon
9x Pulse blaster
9x Pulse pistol

Strike Team (75 points)

• 1x Support turret
• 1x Fire Warrior Shas'ui
• 1x Close combat weapon
1x Pulse pistol
1x Pulse rifle
• 9x Fire Warrior
• 9x Close combat weapon
9x Pulse pistol
9x Pulse rifle

DEDICATED TRANSPORTS

Devilfish (85 points)

• 1x Accelerator burst cannon
1x Armoured hull
2x Seeker missile
2x Smart missile system

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• 1x Accelerator burst cannon
1x Armoured hull
2x Seeker missile
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OTHER DATASHEETS

Broadside Battlesuits (180 points)

- 1x Broadside Shas'vre
- 1x Crushing bulk
- 1x High-yield missile pods
- 2x Missile Drone
- 1x Seeker missile
- 1x Twin plasma rifle
- 1x Broadside Shas'ui
- 1x Crushing bulk
- 1x High-yield missile pods
- 2x Missile Drone
- 1x Seeker missile
- 1x Twin plasma rifle

Pathfinder Team (90 points)

- 1x Pathfinder Shas'ui
- 1x Close combat weapon
- 1x Pulse carbine
- 1x Pulse pistol
- 9x Pathfinder
- 9x Close combat weapon
- 3x Ion rifle
- 6x Pulse carbine
- 9x Pulse pistol
- 1x Semi-automatic grenade launcher

Piranhas (110 points)

- 2x Piranha
- 2x Armoured hull
- 1x Piranha burst cannon
- 1x Piranha fusion blaster
- 2x Seeker missile
- 4x Twin pulse carbine

Piranhas (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Piranhas (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Riptide Battlesuit (180 points)

- 1x Ion accelerator

2x Missile Drone
1x Riptide fists
1x Twin fusion blaster

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- 1x Ion accelerator

2x Missile Drone
1x Riptide fists
1x Twin fusion blaster

Riptide Battlesuit (180 points)

- 1x Ion accelerator

2x Missile Drone
1x Riptide fists
1x Twin fusion blaster

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vre
- 1x Battlesuit fists

1x Fusion blaster
1x Gun Drone
1x Homing Beacon
1x Marker Drone
• 2x Stealth Shas'ui
• 2x Battlesuit fists
2x Burst cannon

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vre
- 1x Battlesuit fists

1x Fusion blaster
1x Gun Drone
1x Homing Beacon
1x Marker Drone
• 2x Stealth Shas'ui
• 2x Battlesuit fists
2x Burst cannon

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vre
- 1x Battlesuit fists

1x Fusion blaster
1x Gun Drone
1x Homing Beacon
1x Marker Drone
• 2x Stealth Shas'ui
• 2x Battlesuit fists
2x Burst cannon