# Cam Wilkinson 3rd Place The Spice Must Flow GT 2024 – T'au Empire

#### Mont'ka

#### **CHARACTERS**

Commander in Enforcer Battlesuit (105 points)

- Warlord
- 1x Battlesuit fists
- 3x Burst cannon
- 1x Cyclic ion blaster
- 2x Gun Drone
- Enhancement: Strike Swiftly

### Darkstrider (60 points)

- 1x Close combat weapon
- 1x Shade

#### **BATTLELINE**

# Breacher Team (100 points)

- 1x Support turret
- 1x Breacher Fire Warrior Shas'ui
- 1x Close combat weapon
- 1x Guardian Drone
- 1x Marker Drone
- 1x Pulse blaster
- 1x Pulse pistol
- 9x Breacher Fire Warrior
- 9x Close combat weapon
- 9x Pulse blaster
- 9x Pulse pistol

#### **DEDICATED TRANSPORTS**

Devilfish (85 points)

- 1x Accelerator burst cannon
- 1x Armoured hull
- 2x Seeker missile
- 2x Smart missile system

#### OTHER DATASHEETS

Broadside Battlesuits (180 points)

• 1x Broadside Shas'vre

- 1x Crushing bulk
- 1x Heavy rail rifle
- 2x Missile Drone
- 1x Seeker missile
- 1x Weapon Support System
- 1x Broadside Shas'ui
- 1x Crushing bulk
- 1x Heavy rail rifle
- 2x Missile Drone
- 1x Seeker missile
- 1x Weapon Support System

## Crisis Starscythe Battlesuits (110 points)

- 1x Crisis Starscythe Shas'vre
- 1x Battlesuit fists
- 2x Burst cannon
- 1x Gun Drone
- 1x Marker Drone
- 2x Crisis Starscythe Shas'ui
- 2x Battlesuit fists
- 4x Burst cannon
- 2x Gun Drone
- 2x Shield Drone

### Ghostkeel Battlesuit (160 points)

- 1x Battlesuit Support System
- 1x Cyclic ion raker
- 1x Ghostkeel fists
- 1x Twin fusion blaster

## Pathfinder Team (90 points)

- 1x Pathfinder Shas'ui
- 1x Close combat weapon
- 1x Pulse carbine
- 1x Pulse pistol
- 1x Recon Drone
- 1x Semi-automatic grenade launcher
- 1x Shield Drone
- 9x Pathfinder
- 9x Close combat weapon
- 3x Ion rifle
- 6x Pulse carbine
- 9x Pulse pistol

#### Piranhas (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

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- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

## Riptide Battlesuit (180 points)

- 1x Heavy burst cannon
- 2x Missile Drone
- 1x Riptide fists
- 1x Twin smart missile system

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- 1x Ion accelerator
- 2x Missile Drone
- 1x Riptide fists
- 1x Twin smart missile system

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- 1x Ion accelerator
- 2x Missile Drone
- 1x Riptide fists
- 1x Twin smart missile system

## Sky Ray Gunship (140 points)

- 2x Accelerator burst cannon
- 1x Armoured hull
- 1x Seeker missile rack

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- 2x Accelerator burst cannon
- 1x Armoured hull
- 1x Seeker missile rack

#### Stealth Battlesuits (60 points)

- 1x Stealth Shas'vre
- 1x Battlesuit Support System
- 1x Battlesuit fists
- 1x Fusion blaster
- 1x Homing Beacon
- 1x Marker Drone
- 1x Shield Drone
- 2x Stealth Shas'ui
- 2x Battlesuit fists
- 2x Burst cannon

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• 1x Stealth Shas'vre

- 1x Battlesuit Support System
- 1x Battlesuit fists
- 1x Fusion blaster
- 1x Homing Beacon
- 1x Marker Drone
- 1x Shield Drone
- 2x Stealth Shas'ui
- 2x Battlesuit fists
- 2x Burst cannon

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- 1x Battlesuit Support System
- 1x Battlesuit fists
- 1x Fusion blaster
- 1x Homing Beacon
- 1x Marker Drone
- 1x Shield Drone
- 2x Stealth Shas'ui
- 2x Battlesuit fists
- 2x Burst cannon