

Donovan Sailo 1st Place There Is Only War III 2024 – Grey Knights - Allies

Teleport Strike Force
Strike Force (2000 Points)

CHARACTERS

Brotherhood Librarian (120 Points)

- Warlord
- 1x Combi-weapon
- 1x Nemesis force weapon
- 1x Purge Soul

Brotherhood Librarian (120 Points)

- 1x Combi-weapon
- 1x Nemesis force weapon
- 1x Purge Soul

Brotherhood Librarian (120 Points)

- 1x Combi-weapon
- 1x Nemesis force weapon
- 1x Purge Soul

Brotherhood Techmarine (70 Points)

- 1x Boltgun
- 1x Flamer
- 1x Omnissian power axe
- 1x Plasma cutter
- 1x Servo-arms

Grand Master in Nemesis Dreadknight (225 Points)

- 1x Heavy incinerator
- 1x Heavy psycannon
- 1x Nemesis daemon greathammer
- Enhancements: Inescapable Wrath

Grand Master in Nemesis Dreadknight (240 Points)

- 1x Heavy incinerator
- 1x Heavy psycannon
- 1x Nemesis daemon greathammer
- Enhancements: Sigil of Exigence

BATTLELINE

Brotherhood Terminator Squad (420 Points)

- 1x Terminator Justicar
 - 1x Nemesis force weapon
 - 1x Storm bolter
- 9x Brotherhood Terminator

- 1x Ancient's Banner
- 2x Incinerator
- 1x Narthecium
- 9x Nemesis force weapon
- 6x Storm bolter

Brotherhood Terminator Squad (210 Points)

- 1x Terminator Justicar
- 1x Nemesis force weapon
- 1x Storm bolter
- 4x Brotherhood Terminator
- 1x Ancient's Banner
- 1x Incinerator
- 1x Narthecium
- 4x Nemesis force weapon
- 2x Storm bolter

Strike Squad (120 Points)

- 1x Justicar
- 1x Nemesis force weapon
- 1x Storm bolter
- 4x Grey Knight
- 1x Close combat weapon
- 1x Incinerator
- 3x Nemesis force weapon
- 3x Storm bolter

ALLIED UNITS

Callidus Assassin (100 Points)

- 1x Neural shredder
- 1x Phase sword and poison blades

Imperial Navy Breachers (90 Points)

- 1x Navis Sergeant-at-Arms
- 1x Bolt pistol
- 1x Close combat weapon
- 1x Power weapon
- 9x Navis Armsman
- 2x Autopistol
- 1x Chainfist
- 9x Close combat weapon
- 1x Demolition charge
- 1x Endurant Shield
- 1x Meltagun
- 1x Navis heavy shotgun
- 5x Navis shotgun
- 1x Power weapon

Inquisitorial Agents (60 Points)

- 1x Tome-skull
- 5x Inquisitorial Agent
- 5x Agent firearm
- 5x Agent melee weapon
- 1x Eviscerator
- 1x Plasma pistol
- 1x Gun Servitor
- 1x Agent melee weapon
- 1x Multi-melta

Rogue Trader Entourage (105 Points)

- 1x Rogue Trader
- 1x Household pistol
- 1x Monomolecular cane-rapier
- 1x Death Cult Assassin
- 1x Dartmask
- 1x Death Cult power blade
- 1x Lectro-Maester
- 1x Close combat weapon
- 1x Voltaic pistol
- 1x Rejuvenat Adept
- 1x Close combat weapon
- 1x Healing serum
- 1x Laspistol