

Douglas Svensson 2nd Place SSG GT Goes Solo 2024 – Thousand Sons

+ DETACHMENT: Cult of Magic (Kindred Sorcery)
+ TOTAL ARMY POINTS: 1995pts
+
+ WARLORD: Char1: Magnus the Red
+ ENHANCEMENT: Lord of Forbidden Lore (on Char1: Exalted Sorcerer on Disc of Tzeentch)
& Arcane Vortex (on Char4: Infernal Master)
& Umbraletic Crystal (on Char5: Infernal Master)
+ NUMBER OF UNITS: 17
+ SECONDARY: - Bring It Down: (3x2) + (1x4) - Assassination: 7 Characters
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Char1: 1x Magnus the Red (440 pts, 4 Cabal Points): Warlord, Blade of Magnus, Gaze of Magnus, Tzeentch's Firestorm

Char2: 1x Exalted Sorcerer on Disc of Tzeentch (140 pts, 2 Cabal Points): Arcane Fire, Force weapon, Warpflame pistol

Enhancement: Lord of Forbidden Lore (+35 pts, +0 Cabal Points)

Char3: 1x Exalted Sorcerer on Disc of Tzeentch (105 pts, 2 Cabal Points): Arcane Fire, Force weapon, Warpflame pistol

Char4: 1x Exalted Sorcerer on Disc of Tzeentch (105 pts, 2 Cabal Points): Arcane Fire, Force weapon, Warpflame pistol

Char5: 1x Infernal Master (115 pts, 2 Cabal Points): Force weapon, Inferno bolt pistol, Screamer Invocation

Enhancement: Arcane Vortex (+25 pts, +0 Cabal Points)

Char6: 1x Infernal Master (110 pts, 2 Cabal Points): Force weapon, Inferno bolt pistol, Screamer Invocation

Enhancement: Umbraletic Crystal (+20 pts)

Char7: 1x Infernal Master (90 pts, 2 Cabal Points): Force weapon, Inferno bolt pistol, Screamer Invocation

5x Rubric Marines (105 pts, 1 Cabal Points)

- 4x Rubric Marine

1 with Close combat weapon, Soulreaper cannon

3 with Close combat weapon, Warpflamer

- 1x Aspiring Sorcerer: Force weapon, Warpsmite, Inferno bolt pistol

5x Rubric Marines (105 pts, 1 Cabal Points)

- 4x Rubric Marine

1 with Close combat weapon, Soulreaper cannon

3 with Close combat weapon, Warpflamer

- 1x Aspiring Sorcerer: Force weapon, Warpsmite, Inferno bolt pistol

5x Rubric Marines (105 pts, 1 Cabal Points)

- 4x Rubric Marine

1 with Close combat weapon, Soulreaper cannon

3 with Close combat weapon, Warpflamer

- 1x Aspiring Sorcerer: Force weapon, Warpsmite, Inferno bolt pistol

10x Thousand Sons Cultists (55 pts, 0 Cabal Points)

- 9x Cultist

6 with Brutal assault weapon, Cultist firearm
1 with Brutal assault weapon, Flamer
1 with Brutal assault weapon, Grenade launcher
1 with Brutal assault weapon, Heavy stubber
• 1x Thousand Sons Cultist Champion: Brutal assault weapon, Cultist firearm
10x Thousand Sons Cultists (55 pts, 0 Cabal Points)
• 9x Cultist
6 with Brutal assault weapon, Cultist firearm
1 with Brutal assault weapon, Flamer
1 with Brutal assault weapon, Grenade launcher
1 with Brutal assault weapon, Heavy stubber
• 1x Thousand Sons Cultist Champion: Brutal assault weapon, Cultist firearm
3x Tzaangor Enlightened (45 pts): 3 with Close combat weapon, Fatecaster greatbow
3x Tzaangor Enlightened (45 pts): 3 with Close combat weapon, Fatecaster greatbow
1x Mutalith Vortex Beast (150 pts, 0 Cabal Points): Betentacled maw, Mutalith claws, Warp vortex
1x Mutalith Vortex Beast (150 pts, 0 Cabal Points): Betentacled maw, Mutalith claws, Warp vortex
1x Thousand Sons Rhino (75 pts): Armoured tracks, Havoc launcher, Inferno combi-bolter, Inferno combi-weapon