

## Jonathan Arkin 1st Place 2d6 Exterminatus 2024 – Blood Angels - Allies

+ DETACHMENT: Sons of Sanguinius  
+ TOTAL ARMY POINTS: 2000pts  
+ ALLIED UNITS: Agents of the Imperium  
+  
+ WARLORD: Char3: The Sanguinor  
+ ENHANCEMENT: Icon of the Angel (on Char2: Sanguinary Priest with Jump Pack)  
& Visage of Death (on Char3: Sanguinary Priest with Jump Pack)  
+ NUMBER OF UNITS: 16  
+ SECONDARY: - Bring It Down: (2x2) - Assassination: 7 Characters  
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Char1: 1x Commander Dante (120 pts): Perdition, The Axe Mortalis  
Char2: 1x Lemartes (120 pts): Bolt Pistol, The Blood Crozius  
Char3: 1x The Sanguinor (140 pts): Warlord, Encarmine Broadsword  
Char4: 1x Captain with Jump Pack (85 pts): Relic Shield, Thunder Hammer  
Char5: 1x Sanguinary Priest with Jump Pack (110 pts): Astartes Chainsword, Bolt Pistol  
Enhancement: Icon of the Angel (+10 pts)  
Char6: 1x Sanguinary Priest with Jump Pack (115 pts): Astartes Chainsword, Bolt Pistol  
Enhancement: Visage of Death (+15 pts)

10x Assault Intercessors with Jump Packs (160 pts)  
• 9x Assault Intercessors with Jump Pack  
7 with Astartes Chainsword, Heavy Bolt Pistol  
2 with Astartes Chainsword, Plasma Pistol  
• 1x Assault Intercessor Sergeant with Jump Pack: Plasma Pistol, Power Fist  
5x Assault Intercessors with Jump Packs (80 pts)  
• 4x Assault Intercessors with Jump Pack  
3 with Astartes Chainsword, Heavy Bolt Pistol  
1 with Astartes Chainsword, Plasma Pistol  
• 1x Assault Intercessor Sergeant with Jump Pack: Plasma Pistol, Power Fist  
5x Assault Intercessors with Jump Packs (80 pts)  
• 4x Assault Intercessors with Jump Pack  
3 with Astartes Chainsword, Heavy Bolt Pistol  
1 with Astartes Chainsword, Plasma Pistol  
• 1x Assault Intercessor Sergeant with Jump Pack: Plasma Pistol, Power Fist  
10x Death Company Marines with Jump Packs (280 pts): 10 with Power Fist, Inferno Pistol  
5x Scout Squad (65 pts)  
• 1x Scout Sergeant: Bolt Pistol, Close Combat Weapon, Astartes Chainsword  
• 4x Scouts: 4 with Bolt Pistol, Close Combat Weapon, Combat Knife  
5x Scout Squad (65 pts)  
• 1x Scout Sergeant: Bolt Pistol, Close Combat Weapon, Astartes Chainsword  
• 4x Scouts: 4 with Astartes Shotgun, Bolt Pistol, Close Combat Weapon  
10x Vanguard Veteran Squad with Jump Packs (210 pts)  
• 1x Vanguard Veteran Sergeant with Jump Pack: Storm Shield, Vanguard Veteran Weapon  
• 9x Vanguard Veterans with Jump Packs: 9 with Storm Shield, Vanguard Veteran Weapon  
1x Baal Predator (125 pts): Armoured Tracks, Hunter Killer Missile, Storm Bolter, 2 Heavy Flamers,  
Baal Flamestorm Cannon

1x Death Company Dreadnought (145 pts): Magna-grapple, Blood Talons, Heavy Flamer, Meltagun

1x Callidus Assassin (100 pts): Neural shredder, Phase sword and poison blades

Hypercrypt Legion

## CHARACTERS

Hexmark Destroyer (70 points)

- 1x Close combat weapon
- 1x Enmitic disintegrator pistols

The Silent King (420 points)

- 1x Szarekh
  - Warlord
  - 1x Sceptre of Eternal Glory
- 1x Staff of Stars  
1x Weapons of the Final Triarch  
• 2x Triarchal Menhir  
• 2x Annihilator beam  
2x Armoured bulk

## BATTLELINE

Immortals (75 points)

- 5x Immortal
  - 5x Close combat weapon
- 5x Tesla carbine

## OTHER DATASHEETS

Canoptek Spydery (75 points)

- 1x Automaton claws
- 1x Fabricator Claw Array (Aura)  
1x Gloom Prism (Aura)  
2x Particle beamer

Deathmarks (60 points)

- 5x Deathmark
  - 5x Close combat weapon
- 5x Synaptic disintegrator

Doomsday Ark (200 points)

- 1x Armoured bulk
- 1x Doomsday cannon  
2x Gauss flayer array

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- 1x Doomsday cannon  
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Flayed Ones (60 points)

- 5x Flayed One
- 5x Flayer claws

Lokhust Destroyers (30 points)

- 1x Close combat weapon
- 1x Gauss cannon

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- 1x Close combat weapon
- 1x Gauss cannon

Monolith (375 points)

- 4x Death ray
- 1x Particle whip  
1x Portal of exile

Tesseract Vault (400 points)

- 1x Antimatter Meteor
- 1x Cosmic Fire  
1x Time's Arrow
- 1x Armoured bulk
- 4x Tesla spheres