## Patrick Philipp 1st Place 1.Gt Canes Belli 2024 – T'au Empire

- + DETACHMENT: Retaliation Cadre
- + TOTAL ARMY POINTS: 1995pts

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- + WARLORD: Char3: Commander in Coldstar Battlesuit
- + ENHANCEMENT: Internal Grenade Racks (on Char1: Commander in Coldstar Battlesuit)
- & Starflare Ignition System (on Char2: Commander in Coldstar Battlesuit)
- & Prototype Weapon System (on Char4: Commander in Enforcer Battlesuit)
- + NUMBER OF UNITS: 20
- + SECONDARY: Bring It Down: (14x2) Assassination: 5 Characters

Charl: 1x Commander Farsight (95 pts): Dawn Blade, High-intensity plasma rifle

Char2: 1x Commander in Coldstar Battlesuit (115 pts): 2x Shield Drone, Battlesuit fists, 4x Fusion blaster

Enhancement: Internal Grenade Racks (+20 pts)

Char3: 1x Commander in Coldstar Battlesuit (115 pts): Warlord, 2x Shield Drone, Battlesuit fists,

Cyclic ion blaster, High-output burst cannon, 2x Missile pod

Enhancement: Starflare Ignition System (+20 pts)

Char4: 1x Commander in Enforcer Battlesuit (80 pts): Marker Drone, Battlesuit fists, 4x Fusion blaster, Twin pulse carbine

Char5: 1x Commander in Enforcer Battlesuit (95 pts): Shield Drone, Battlesuit fists, Cyclic ion blaster, 3x Missile pod, Gundrone

Enhancement: Prototype Weapon System (+15 pts)

10x Kroot Carnivores (65 pts)

- 1x Long-quill: Close combat weapon, Kroot pistol, Kroot rifle
- 1x Kroot Carnivore: Close combat weapon, Tanglebomb launcher
- 8x Kroot Carnivores: 8 with Close combat weapon, Kroot rifle

10x Pathfinder Team (90 pts)

- 9x Pathfinders
- 5 with Close combat weapon, Pulse carbine, Pulse pistol
- 1 with Close combat weapon, Pulse carbine, Pulse pistol, Semi-automatic grenade launcher
- 3 with Close combat weapon, Ion rifle, Pulse pistol
- 1x Pathfinder Shas'ui: Gundrone, Shield Drone, Recon drone, Drone burst cannon, Close combat weapon, Pulse carbine, Pulse pistol, Drone burst cannon
- 3x Stealth Battlesuits (60 pts)
- 1x Stealth Shas'vre: Battlesuit support system, Homing beacon, Marker Drone, Shield Drone, Battlesuit fists, Fusion blaster
- 2x Stealth Shas'ui: 2 with Battlesuit fists, Burst cannon

3x Stealth Battlesuits (60 pts)

- 1x Stealth Shas'vre: Battlesuit support system, Homing beacon, Marker Drone, Shield Drone, Battlesuit fists, Fusion blaster
- 2x Stealth Shas'ui: 2 with Battlesuit fists, Burst cannon
- 5x Vespid Stingwings (65 pts)
- 1x Vespid Strain Leader: Neutron blaster, Stingwing claws
- 4x Vespid Stingwings: 4 with Neutron blaster, Stingwing claws

5x Vespid Stingwings (65 pts)

- 1x Vespid Strain Leader: Neutron blaster, Stingwing claws
- 4x Vespid Stingwings: 4 with Neutron blaster, Stingwing claws

3x Crisis Fireknife Battlesuits (130 pts)

- 1x Crisis Fireknife Shas'vre: Marker Drone, Battlesuit fists, 2x Plasma rifle, Gundrone
- 2x Crisis Fireknife Shas'ui: 2 with Shield Drone & Gundrone Battlesuit fists, 2x Plasma rifle, Twin pulse carbine

3x Crisis Starscythe Battlesuits (110 pts)

- 1x Crisis Starscythe Shas'vre: Marker Drone, Battlesuit fists, 2x T'au flamer, Gundrone
- 2x Crisis Starscythe Shas'ui: 2 with Shield Drone & Gundrone, Battlesuit fists, 2x T'au flamer, Twin pulse carbine

3x Crisis Starscythe Battlesuits (110 pts)

- 1x Crisis Starscythe Shas'vre: Marker Drone, Battlesuit fists, 2x Burst cannon, Gundrone
- 2x Crisis Starscythe Shas'ui: 2 with Shield Drone & Gundrone, Battlesuit fists, 2x Burst cannon, Twin pulse carbine

3x Crisis Sunforge Battlesuits (150 pts)

- 1x Crisis Sunforge Shas'vre: Marker Drone, Battlesuit fists, 2x Fusion blaster, Gundrone
- 2x Crisis Sunforge Shas'ui: 2 with Shield Drone & Gundrone Battlesuit fists, 2x Fusion blaster, Twin pulse carbine

3x Crisis Sunforge Battlesuits (150 pts)

- 1x Crisis Sunforge Shas'vre: Marker Drone, Battlesuit fists, 2x Fusion blaster, Gundrone
- 2x Crisis Sunforge Shas'ui: 2 with Shield Drone & Gundrone, Battlesuit fists, 2x Fusion blaster, Twin pulse carbine

1x Ghostkeel Battlesuit (160 pts): Battlesuit support system, Ghostkeel fists, Cyclic ion raker, Twin T'au flamer

1x Ghostkeel Battlesuit (160 pts): Battlesuit support system, Ghostkeel fists, Fusion collider, Twin fusion blaster

1x Piranha (60 pts): Armoured hull, 2x Twin pulse carbine, Piranha fusion blaster, 2x Seeker missile 1x Piranha (60 pts): Armoured hull, 2x Twin pulse carbine, Piranha fusion blaster, 2x Seeker missile